Romsey Abbey Primary School Year 1 Curriculum

Year 1	What do you so	ee when you	How do I feel today?		Who do I change as I grow?	
	look at me?					
Visit	Hillier's Arboretum whole School – Science focus <u>Colours of the Earth/Seasons</u> : Texture cards, Leaf match (emphasis Evergreen/Deciduous), Sticky colour caterpillars, You've been framed, Leaf sort, Colour palettes Milestones Museum – History focus		Out and about in Romsey – Geography focus to involve a few shorter visits around the locality.		Oasis Farm visit	
Habit of Mind	Curiosity	Empathy and Reflection	Resilience	Self-Management	Collaboration	Creativity
English Focus Texts	The Smartest Giant in Town by Julia Donaldson (outcome - letter) The Owl and the Pussycat by Edward Lear Is there a poem version of a traditional tale they could learn by heart? The Day the Crayons Quit by Drew Daywalt (outcome – letter) Man on the Moon by Simon Bartram (outcome – job advert)		Hare and Tortoise by Alison Murray The Knight Who Wouldn't Fight by Helen Docherty (outcome – narrative) The True Story of the Three Little Pigs Is there an authentic version we could use instead? The New Small Person by Lauren Child		The Koala Who Could by Rachel Bright (outcome – party invite) Dinosaurs from Head to Tail by Stacey Roderick Themed books about the Farm including: Dinosaur Farm,	
Maths	We follow the Hamps	nire Maths Planning Mod	el. See separate docume	nt for information.		
PSHE	Being Me in my World	Celebrating Difference Anti-Bullying Week (running from Monday 12th November until Friday 16th November). The	Dreams and Goals	Healthy Me	Relationships	Changing Me

		theme for this year is 'Choose Respect',					
RE UC units	Concept Thanking Context Harvest and Sukkot Harvest pack	Concept Incarnation Context: Why does Christmas matter to Christians? Light as a symbol at Hannukah	Concept: God Context: What do Christians believe God is like?	Concept: Salvation Context: Why does Easter matter to Christians?	Pack Concept Special Context Special books Bible, Torah Planning	Concept Remembering Context Shabbat KQ How do I change as I grow?	
Assessment Focus			Evaluate and Explain Evaluate by describing in simple terms the value of the Bible and the Torah to believers.	Contextualise Explain how and why Jewish people celebrate Shabbat	Explain and Apply Explain what the story of the Lost Son teaches Christians about God and being a Christian		
Science Longitudinal Study	Will Steve the stick insect be lonely? (Animals focus)						
Science Learning Objectives	EVERYDAY MATERIALS There are different materials. Distinguish between an object and the material from which it is made. Identify and name a variety of everyday		PLANTS: Plants usually grow from seeds and bulbs. Identify and name a variety of common wild and garden plants, including deciduous and evergreen trees.		HUMANS Animals have senses to survive. When animals able to respond. Identify, name, draw a		
Check: Safety in Science (Staffroom Science resources) for hazard	materials, including wood, plastic, glass, metal, water, and rock. Materials have describable properties. Describe the simple physical properties of a variety of everyday materials. Different materials have different properties. Pushing and pulling can change the shape of things. Compare and group together a variety of		Identify and describe the basic structure of a variety of common flowering plants, including trees. The Weather Science - SEASONAL CHANGE Observe changes across the four seasons. Observe and describe weather associated with the seasons and how day length varies.		of the human body and body is associated with ANIMALS There are many differed different characteristic There is variation betwo Different animals and places. Identify and name a variation and places.	d say which part of the n each sense. ent animals with es. eeen all living things. colants live in different	

cards for risk assessments. HIAS Key Ideas in bold. NC Objectives in italics. Additional Guidance on Key Ideas document in /teachers	everyday materials on the basis of their simple physical properties. The Weather Science - SEASONAL CHANGE Observe changes across the four seasons. Observe and describe weather associated with the seasons and how day length varies.		animals including fish, amphibians, reptiles, birds and mammals. Describe and compare the structure of a variety of common animals (fish, amphibians, reptiles, birds and mammals, including pets). Animals need food to survive. Identify and name a variety of common animals that are carnivores, herbivores and omnivores. The Weather Science - SEASONAL CHANGE Observe changes across the four seasons. Observe and describe weather associated with the seasons and how day length varies.
History	Toys	Florence Nightingale and Mary Seacole	
Learning Objectives	Know about changes within living memory. (Where appropriate, these should be used to reveal aspects of change in national life.) Use everyday language related to time. Order and sequence familiar event. Hampshire Services Pack	Know about significant historical events, people and places in this locality. Know about the lives of significant individuals in the past who have contributed to national and international achievements. Talk about past and present events related to houses and homes. Hampshire Services Pack What was Romsey like when Florence Nightingale was alive?	
Geography		Local Study - Romsey homes	The Farm
		Local Study Normacy Hornics	

Learning Objectives

Human and Physical Geography

Begin this in the Autumn and continue it through the year.

Identify seasonal and daily weather patterns in the United Kingdom.

http://www.bbc.co.uk/programmes/b04hvfck/galleries

Ask questions about the weather and seasons. Observe and record e.g. draw pictures of the weather at different times of the year or keep a record of how many times it rains in a week in the winter and a week in the summer.

Express opinions about the seasons and relate the changes to changes in clothing and activities e.g. winter = coat, summer = t-shirts.

Use basic geographical vocabulary to refer to key physical features: season and weather.

Geographical skills and fieldwork
Use simple fieldwork and observational skills
to study the geography of Romsey.
Observe and record information about the local
area e.g. how many shops there are near the
school, how many bus stops are there close to the

Children to take photos of interesting things in the local area and explain what the photos show. On a walk in the local area, children to pick things up e.g. a stick, stone, leaf etc and use them to create memory maps to show the journey. Study aerial photographs of the school and label it with key features e.g. school, church, park, shops. Look at a simple map of the local area and identify the things they know and have seen.

Make a simple map.

school.

Create an aerial map of the school/local area as a class by using different sized blocks.

Use simple fieldwork and observational skills to study the key human and physical features of my surrounding environment.

Use simple compass directions and locational and directional language to describe the location of features and routes on a map. Use aerial photographs and plan perspectives to recognise landmarks and basic human and physical features (see those listed below). Devise a simple map and use and construct basic symbols in a key.

Study maps and aerial photographs and use simple compass directions (North, South, East and West) and locational and directional language to describe the location of features and routes on a map.

Human and Physical Geography

Refer to key physical features, including: soil, valley, vegetation, season and weather and human features farm, city and village.

		Draw own maps of the local area; use and construct basic symbols in a key. Observe and record the features around the school e.g. the different types of plants, the animals seen in the woods compared to the animals seen on the road, the different amounts of traffic on the high street compared to the school road. Children to make suggestions for the cause of the differences. Communicate findings in different ways e.g. reports, graphs, sketches, diagrams, pictures. Children make sketches/notes of their trip to school and then create a map to direct others which uses a key and includes the main physical and human features. Human and physical geography Refer to key human features, including: town, factory, house, office, shop and key physical features: river.	
Art and Design	Skills to be taught (2-3 lessons) possible links to text drivers.	James Rizzi (Project)	Skills to be taught (2-3 lessons) possible links to text drivers.
Learning Objectives	Pattern Create simple patterns using stencils made from natural objects or shapes. Develop skills of cutting, tearing, fringing, fraying, twisting and shaping paper. To produce a paper weave pattern.	Line, Shape and Form Introduce a range of tools which can produce marks on a variety of backgrounds. Use parts of a pencil to create different mark making effects (straight, wavy, jagged, smudgy, dots, circles etc.) Begin to produce simple observational drawings of objects. Colour Mix primary colours in order to make secondary colours; using a colour wheel to	Collage Develop accuracy in cutting and tearing. Refine gluing skills, spreading using appropriate amounts and different glues etc. Produce a range of effects by scrunching, curling and shaping paper. Begin to use layered techniques and develop awareness of how this can give different effects to the final composition in terms of colour, shape, texture and form.

		identify the colours to mix. Apply the paint using different applicators; holding them correctly. Form Develop an awareness that a sculpture is viewed from all angles (3D.) Begin to develop simple 3D representations using a range of sources. Create simple sculptures using a variety of resources. To start to evaluate their own and others' work.	
Design and Technology	Skill based learning to include junk modelling linked to topic work and text drivers	Skills linked to James Rizzi houses	Cooking to create an egg salad/egg and cress sandwich – grow cress and other salad, try different breads.
Learning Objectives	Generate ideas from their own and others' experiences. Develop ideas by shaping materials and putting together components. Talk about ideas. Plan by suggesting what to do next as ideas develop. Communicate ideas using a variety of methods, including drawing and models. Explore how moving objects work. Look at wheels, axles, turning mechanisms, hinges and simple levers and how they can be used in different ways. Make a simple structure. Describe the materials used to make the	Generate ideas from their own and others' experiences. Develop ideas by shaping materials and putting together components. Talk about ideas. Plan by suggesting what to do next as ideas develop. Communicate ideas using a variety of methods, including drawing and models. Produce neat work.	Generate ideas from their own and others' experiences. Plan by suggesting what to do next as ideas develop. Communicate ideas using a variety of methods, including drawing and models. Talk about ideas. Use the basic principles of a health and varied diet to design dishes. Understand where food comes from. Use knives safely to cut food with help. Use mixing bowls to prepare a mixture. Make a food product. Wash hands, keep work surfaces clean. Talk about their own and others' work.

	structure. Measure and mark out needed. Make structures strong and/or rolling. Talk about their own a Describe how a product Cut materials using science. Measusre mark out an Join fabrics using glue. Use safe ways of cuttir saw. Use a range of joins. Learn about the working materials (folding paper make it stronger.)	ger by folding, joining and others' work. St works. Soors. d cut fabric. In gincluding using a song characteristics of				
Computing		Computer Science - Beebots – linked to toys	Information Technology – Word Processing linked to Romsey unit Using Google Docs to type. Taking photos of the town.	Information Technology — Vlogging about longitudinal study. Using iPads to record themselves and sharing with the class. Storing and retrieving photos and videos.	DL – link to Relationships – Jigsaw Using CEOP Materials. Piece 4 Using the scenario cards (or make up your own), children act out scenarios showing when they can ask for help and from whom they can receive help.	

Learning		Understand what	Use technology	Use technology	If children find something unsuitable on a computer, or see/hear something that they feel uncomfortable about, practise with them who they can ask for help and what they can say. Use technology safely	
Objectives		algorithms are Create simple programs	purposefully to create digital content	purposefully to store digital content Use technology purposefully to retrieve digital content	Keep personal information private Recognise common uses of information technology beyond school	
PE	Gymnastics Cooperative games Swimming	Dance (Christmas) Athletics Swimming	Gymnastics Invasion games	Country dance Net/wall games Strike/field games	Target games Sports day skills	Athletics Sports day skills
Learning Objectives	Show basic balance, control and coordination when travelling and remaining still. Choose and link actions; remember and repeat accurately and consistently; find and use space safely, with an awareness of others; use the four basic shapes in sports specific gymnastic	Perform basic body actions; use different parts of the body singly and in combination; show some sense of dynamic, expressive and rhythmic qualities in their own dance. Choose appropriate movements for	Show basic balance, control and coordination when travelling and when remaining still. Choose and link actions; remember and repeat accurately and consistently; find and use space safely, with an awareness of others; use the four	Perform basic body actions; use different parts of the body singly and in combination; show some sense of dynamic, expressive and rhythmic qualities in their own dance. Choose appropriate movements for	Use basic underarm, rolling, hitting skills; sometimes use overarm skills; intercept, retrieve, stop, receive, track different equipment, (bean bag, balls) with some consistency; moving in line with the ball to collect it. Send, receive strike a	Run at fast, medium and slow speeds, changing speed and direction, link running and jumping activities with some fluency, control and consistency. Create and repeat a short sequence of linked jumps, take part in a relay

moves. Use different parts of their body and stretch, tense muscles to ensure balance, coordination and travel. Describe how balance and coordination is involved in linking their movement phrases and the importance of a start and finish. Play simple versions of attacking and defending games, collaboratively; choose a small range of basic skills and ideas. Describe some basic rules and the way to score. Enter and exit the water safely without guidance Move through the water using an alternating leg kick Move through the water using a front paddle action Move through the water using a back paddle action Perform a star float on back, regain feet Complete 360

different dance ideas; remember and repeat short dance phrases and simple dances; move with control; vary the way they use space. Describe basic body actions and simple expressive and dynamic qualities of movement. Run at fast, medium and slow speeds, changing speed and direction; link running and jumping activities with some fluency, control and consistency. Create and repeat a short sequence of linked jumps; take part in a relay activity, remembering when to run and what to do; send a variety of objects, changing their action for accuracy and distance. Compare running, sending and jumping

basic shapes in sports specific gymnastic moves. Use different parts of their body and stretch, tense muscles to ensure balance, coordination and travel. Describe how balance and coordination is involved in linking their movement phrases and the importance of a start and finish. Use basic underarm, rolling, hitting skills; sometimes use overarm skills: intercept, retrieve, stop, receive, track different equipment, (bean bag, balls) with some consistency; moving in line with the ball to collect it. Send, receive strike a ball in a variety of ways depending on the needs of the game: choose different ways of

different dance ideas; remember and repeat short dance phrases and simple dances; move with control; vary the way they use space. Describe basic body actions and simple expressive and dynamic qualities of movement. Use basic underarm, rolling, hitting skills; sometimes use overarm skills; intercept, retrieve, stop, receive, track different equipment, (bean bag, balls) with some consistency; moving in line with the ball to collect it. Send, receive strike a ball in a variety of ways depending on the needs of the game; choose different ways of sending, receiving, striking; decide where to stand to make it difficult for

ball in a variety of ways depending on the needs of the game; choose different ways of sending, receiving, striking; decide where to stand to make it difficult for their opponent. Describe how their body feels during games. Describe what they and others are doing through peer and

self-assessment.

activity, remembering when to run and what to do; send a variety of objects, changing their accuracy and distance.
Compare running, sending and jumping and understand how to measure and attempt to improve on previous performance.

	turntable with feet off pool floor Roll from front to back Demonstrate treading leg actions using a woggle across chest	and understand how to measure and attempt to improve on previous performance.	sending, receiving, striking; decide where to stand to make it difficult for their opponent. Describe how their body feels during games. Describe what they and others are doing	their opponent. Describe what they and others are doing through peer and self-assessment.		
			through peer and self-assessment.			
Music	Rhythm Games Listening and responding to music games Harvest Performance opportunity – Harvest Service in Romsey Abbey Singing – The owl and the pussy cat went to sea (Musicnotes) – the children sing the Edward Lear Poem using their voices expressively. Children come up with ideas for places in the song where we could change the dynamics Listening – Leopold Mozart "Toy Symphony" Allegro Children spot how many different toys they can hear / imagine in the music Playing percussion instruments – the children explore which instruments make long sounds and which make short sounds – relate these to toys Christmas Production – Performance opportunity- to perform the Christmas play to KS2 and to parents. Children learn		Rhythm Games Listening and responsions The Three Little Pigs Performance oppor Use voices expressing different vocal sound between the wolf and voices for happy and Create sounds / must percussion instrum characters and event Music Listening — pure 2 contrasting jazz piate performance using perinstruments and body Performance Opports	- mini musical tunity vely, creating s – contrasting d the pigs. Change sad songs. ic using body / tents to depict the ts in the story viano jazz ano pieces – ercussion y movement rtunities – Easter – contrasting music –	which will include var techniques and they opportunity to perform charity concert with 5	experience rtunity n 4 contrasting songs rious choral will have an m the pieces in a sother choirs. nival of the animals by - children listen to bout how the hen create their own ing voices, n percussion uce legato and draw to the music,

	how to use their voices in different ways to create different types of music and emotions – lullaby – celebratory etc	Bach toccata and fugue in D minor – visit to Romsey Abbey to see and hear the organ Listening to Wolf theme and Peter's theme – from Peter and the Wolf by Prokoviev Mozart Horn concerto no.4 (3 rd movement) – sounds like chasing/running music – link to wolf and 3 pigs – look at brass instruments – arrange for class to hear live brass playing from KS2 students.	Fossils – children listen out for twinkle twinkle little star in the middle. Look at xylophones – using wood blocks the children create different rhythms based on short sentences – nice cup of tea etc The children place a sung nursery rhyme of their own choice in the middle creating ABA structure – the children learn about music having a beginning middle and end. Performance opportunity – to school in celebration worship.
Learning Objectives	Use voice expressively; changing voice from a lively happy song to sweet gentle lullaby. Sing beginning to be aware of pitch – high sounds and low sounds. Listen with concentration – call and response rhythm games / keeping the beat. Match topic words to simple rhythmic notation. Group instruments into those that make longer sounds and shorter sounds – duration. Listen to music and give responses.	Use voice expressively; chant / rap in time to a beat. Use voice expressively when singing songs in The Three Pigs musical. Change voice from a lively happy song to a sad song. Match topic words to simple rhythmic notation. Play percussion instruments musically. Listen with concentration – call and response rhythm games / keeping the beat. Listen with concentration and understanding to a variety of contrasting pieces of music	Use voice expressively; change voice from a lively happy song to sweet gentle lullaby. Match topic words to simple rhythmic notation. Listen with concentration – call and response rhythm games / keeping the beat. Listen with concentration and understanding to a variety of contrasting pieces of music Choose and play percussion instruments in a specific way to create a specific sound – eg scratchy hen music Hear when music is short and spikey (staccato) or smooth (legato)